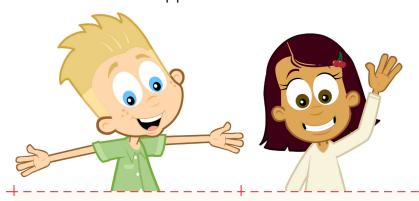


Directions: Cut out these cards designed for use when playing a game called "What's the Story with That?" After you have read a story with the class, play the game with one small group of students at a time. Spread out the cards, questions down. Ask a student to choose one. Turn over the card and read the question aloud. The first student to clap gets the chance to answer the question. Enjoy listening to others' ideas, then have the student who clapped select the next card.



Where and when does the story take place?	What problem is solved in the story?	Did you learn any new words from this story?
Which story character do you think is most important? Why?	When did you think, "I wonder what will happen next?"	Would you recommend this story to a friend? Why or why not?
What big message did you take away from this story?	Would you change anything about the story? What?	What was the most exciting part of the story?
Who is your favorite character in the story? Why?	Was anything confusing about the story? What?	Why do you think the author wrote this story?